



Holonic Simulation of a Design System for Performance Analysis

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Overview

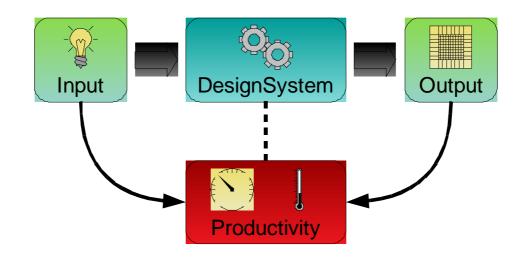


- The Problem
- Our Project
- Our Approach
- Simulation
 - Planning
 - Execution
 - Events
- Assessment
- Conclusions



The Problem





- Calculate Performance Indicators from Inputs and Outputs
- Current methods use a kind of black-box model for the Design System
- No reasons given for results, no justification of results
- No hints to improvements



Produktiv+



- government funded joint project of
 - AMD
 - Cadence Design Systems
 - Infinion
 - Robert Bosch
 - + subcontractors

Aims

- Assessment of Productivity (and other KPIs) of Hardware Design Systems
- Suggesting Improvements to Design Processes



Our Aims

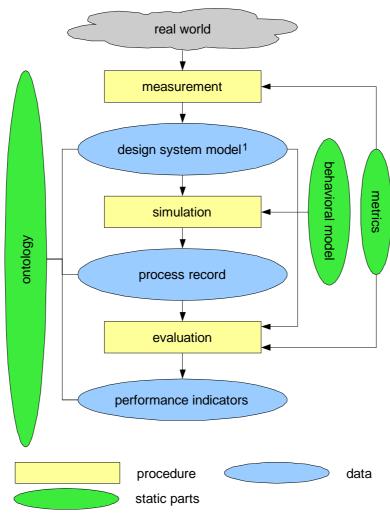


- More Detailed, Comprehensible Assessment of the Design Process
- Zoom-In on Design Steps, Design Phases and/or Parts of the Design
- Find Weak Spots
- Predict Effect of changes/improvements
- Help Planning and Predicting Future Projects



Our Approach



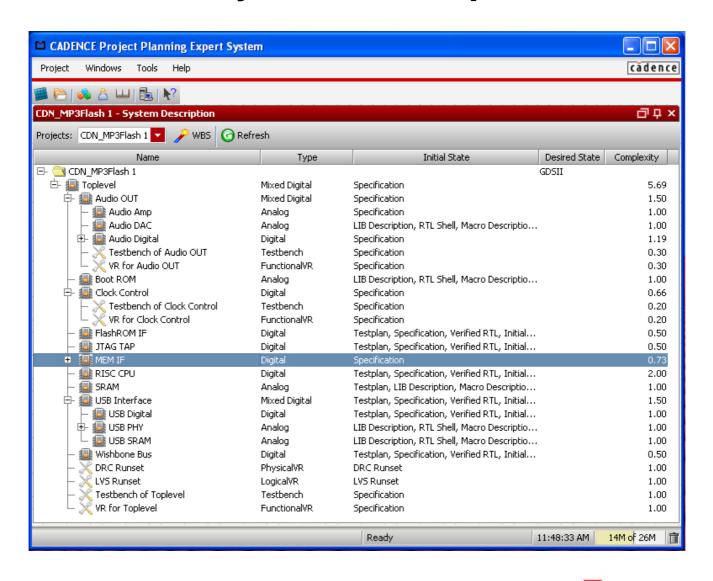


¹ the model contains the parameters in its instances





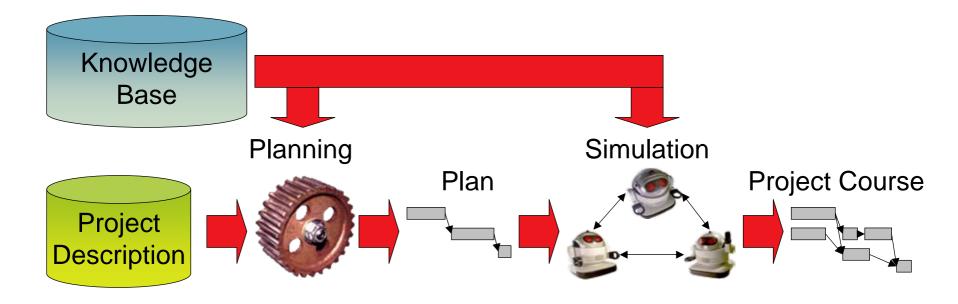
Demonstrator – System Description





Simulation Overview





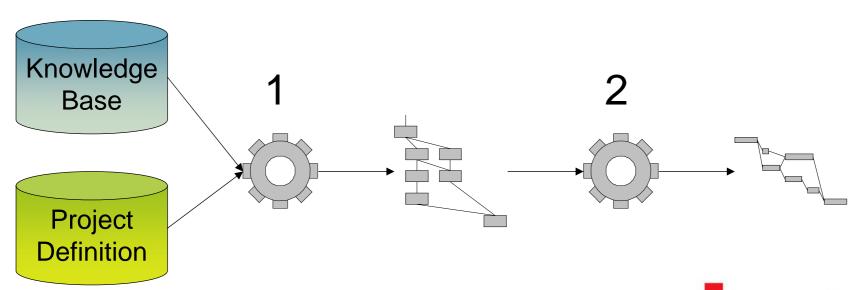
- Create a course-grain plan based on the knowledge and project description
- Simulate plan to test feasibility and find possible problems





Simulation – Planning

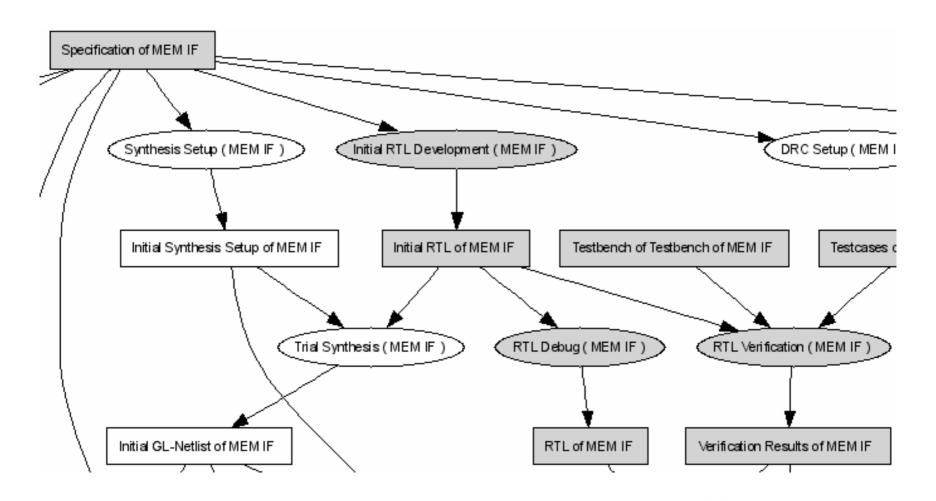
- 1. Generate a Work-Breakdown-Structure
- 2. Assign Resources and Schedule





WBS Generation Example

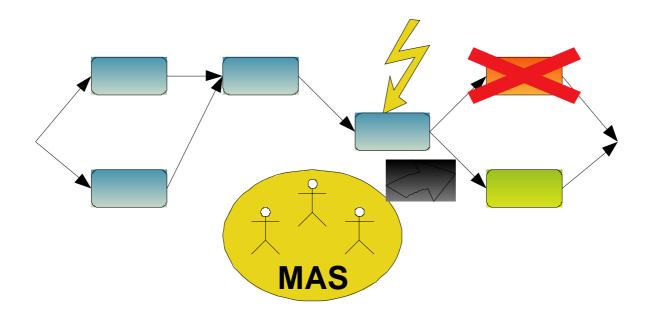








Simulation – Execution

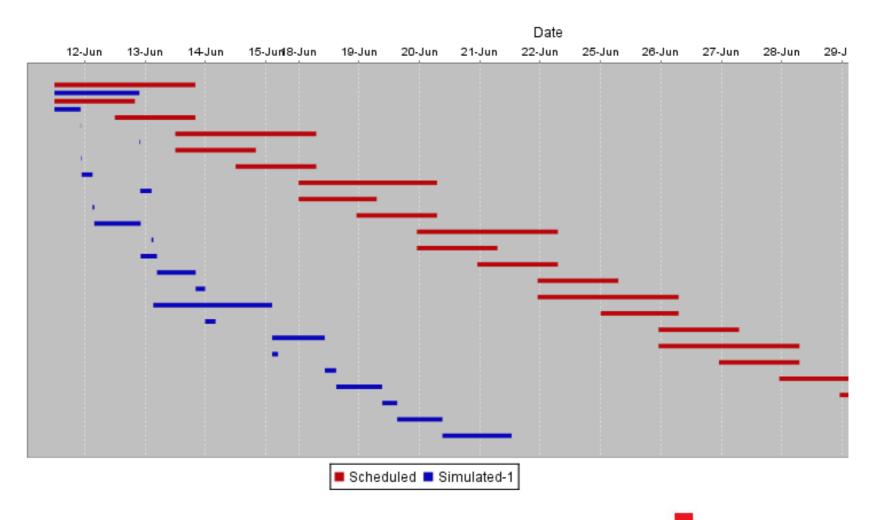


- During execution of the plan, events and deviations can occur and may force the system to react
- Depending on the severity, the agents might have to reschedule, reassign, or even completely replan the remaining project



Demonstrator-Simulation Result







Events



- Events can disturb the normal course of the project
 - People getting unavailable (sickness, vacation, leaving)
 - Resources failures (hardware crashes, tool bugs...)
 - Specification Changes (very common!)
 - Changes in Complexity
- Activity lengths can vary even without larger events
- Add actual events for correct analysis of past project
- Add random events for analysis of future projects



Assessment



- Analyze acquired data extended by the result of the simulation
- Gain KPIs for every part of the design process and point to possible problems
- Detailed effort reports:
 - development
 - debugging
 - verification
 - communication
 - setup
 - wasted effort





Assessment – "What-If" Predictions

- Change parameters of the design system and resimulate to estimate effects
- "How will my performance change, if I"
 - "... invest in new computing equipment?"
 - "... buy new Tools?"
 - "... send my employees to trainings?"
 - "... hire new employees?"
- "What if I change the design methodology?"
- "How will I perform when switching to a smaller technology?"





Assessment – Stability Analysis

- add typical random events to simulation
- randomly vary activity lengths using a beta distribution
- Run a whole set of simulations to estimate robustness
- Analyze outliers for possible weak spots



Conclusions & Future Work



- So far our approach can handle all requirements
- First test cases are promising
- A large set of analyses are possible, even predictions (precision unknown so far)
- Project not complete yet
- Important aspects of the design systems are not modeled yet, behavioral part still in the beginning
- Setup effort is still unknown





cādence~