

# Do we need an Ontology of Ontologies

Panel Discussion

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Panelists:

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**John Morris** (virtually) Canada

Moderation:

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# Motivation

- ▶ **Ontologies are "in"**
- ▶ at many conferences, especially ER'2002
- ▶ come with a bulk of different meanings
- ▶ a new buzzword for everybody to talk about anything??
  - standardized parameter (type) definitions
  - models and metamodels
  - explicit natural language specifications
  - domain specific vocabularies
  - "a core body of knowledge .."
  - etc. etc.
- ▶ universal, domain specific, group specific, individual
- ▶ different levels of formality
- ⇒ **the panel should bring some light into that muddle**



# Program

- ▼ Short position statements by the panelists (5 min maximum)
  - provocative
- ▼ Interaction/discussion (45 min)
  - Questions, remarks, comments by the participants
  - Answers, further statements by the panelists
- ▼ Resume by the panelists (3 min maximum)

# Vadim /1

- ▼ **Yes, we do!**
  - for solving the interoperability challenge
  - for (...**automated!**?) negotiation in open (cross-national, cross-clerical, cross-cultural systems)
  
- ▼ **Example:** A hot dog refused in New-York City...
  - Conceptual misunderstanding between two people because of cultural differences
    - needs proper resolution
  - I imagine an intelligent information system accepting the query: "Show all the places selling hot dogs in X metropolitan area. Order per price"
    - needs ontology alignment

# Vadim /2

- ▼ **Yes, we do!** ... from the modeling perspective
  - **Ron Weber's keynote message:**
    - we need a formal theory to check and found our modeling methods
    - but this formal theory is also the MATURE part of our world; it doesn't really matter if we agree or not!
    - Shall we seek for a formal theory to map our current one to its model on the higher (heavenly) level of understanding?
    - Where ends this long road to "ULTIMATE" knowledge or theory
    - Is it "the **ONTOLOGY** of ontologies of ontologies"?
- ▼ **Yes, we do!** ... but
  - People do not really like to be directly bounded by any (even VERY RIGID and VERY RATIONAL) norms
  - People do not always interoperate in a patterned manner (natural language, emotions, intuition, all other stuff, which could not (yet) be represented by a formal theory)

# Vadim /3

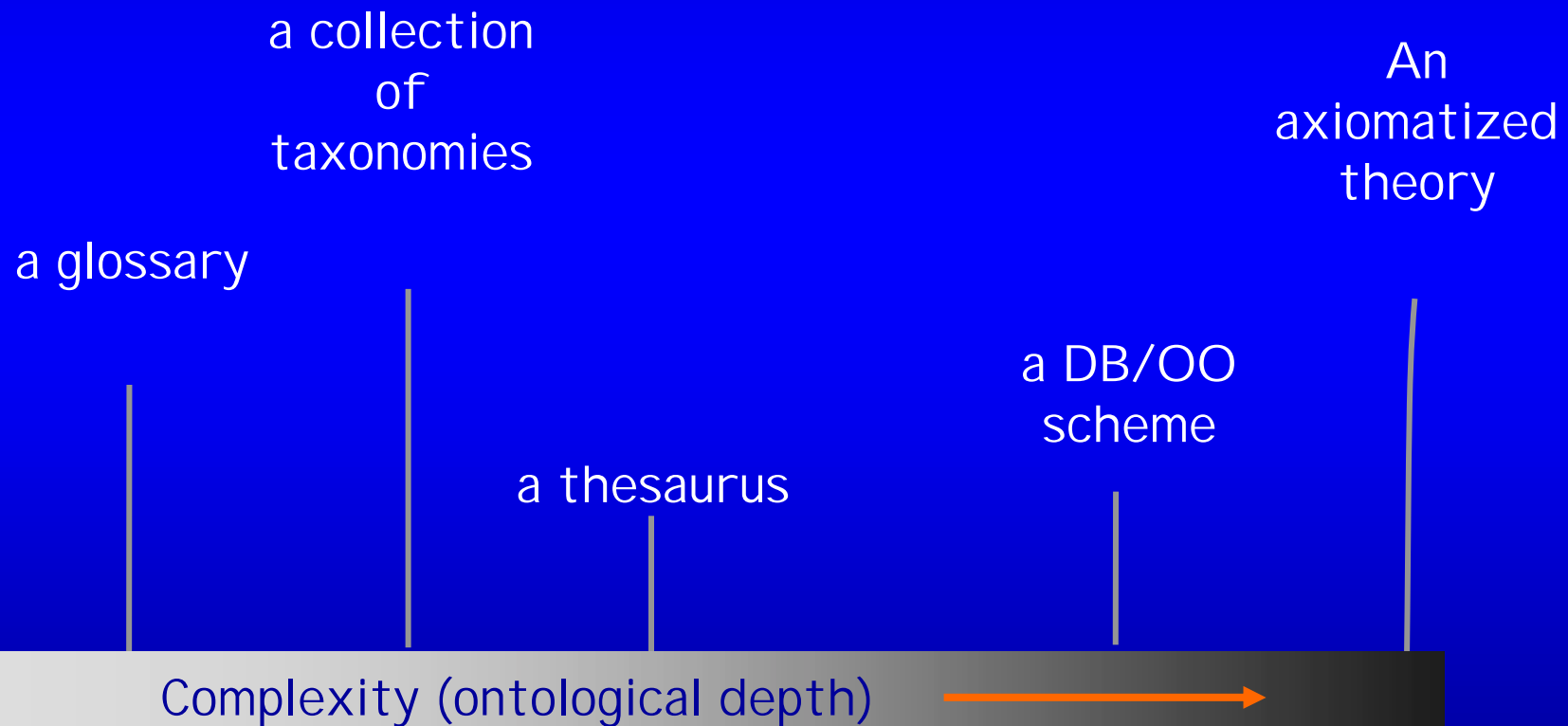
- ▼ **Yes, we do!** ... from the engineering perspective
    - Software systems are the models of human encounters
    - Simplification is primarily caused by the usage of the communicative mean – a language
    - Design of simplified formal ULTIMATE knowledge is CHALLENGING but POSSIBLE – foundational ontologies
    - This will facilitate semantic interoperability in open software systems
  - ▼ **Current Efforts** ... yet to be mentioned
    - W3 and DAML consortiums, OntoWeb thematic network
    - Emerging joint OntoWeb and AgentLink activity and taskforce on Ontologies for Multi-Agent Systems
- ⇒ **Let's start a**  
**Conceptual Modeling Foundational Ontology Taskforce**

# Nicola /1

- ▼ Not every KB is an ontology
  - *Epistemic* truth vs. *ontological* truth
  - Simulation (predicting behavior) *out of scope*
- ▼ Ontologies perform *terminological services*
  - At run-time
  - At developing-time
- ▼ Different computational requirements
- ▼ Different functional requirements
  - Whether humans are involved or not
  - Sharing agreements vs. *understanding disagreements*
  - Establishing *trustable mappings* among sources
- ▼ Reference ontologies vs. lightweight ontologies

# Nicola /2

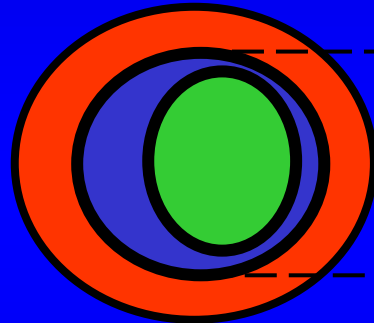
## What is *an* Ontology?



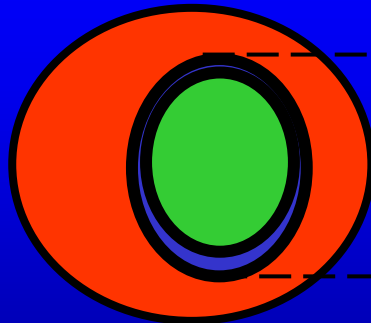


# Nicola /3

## Good and bad ontologies



Bad  
ontology



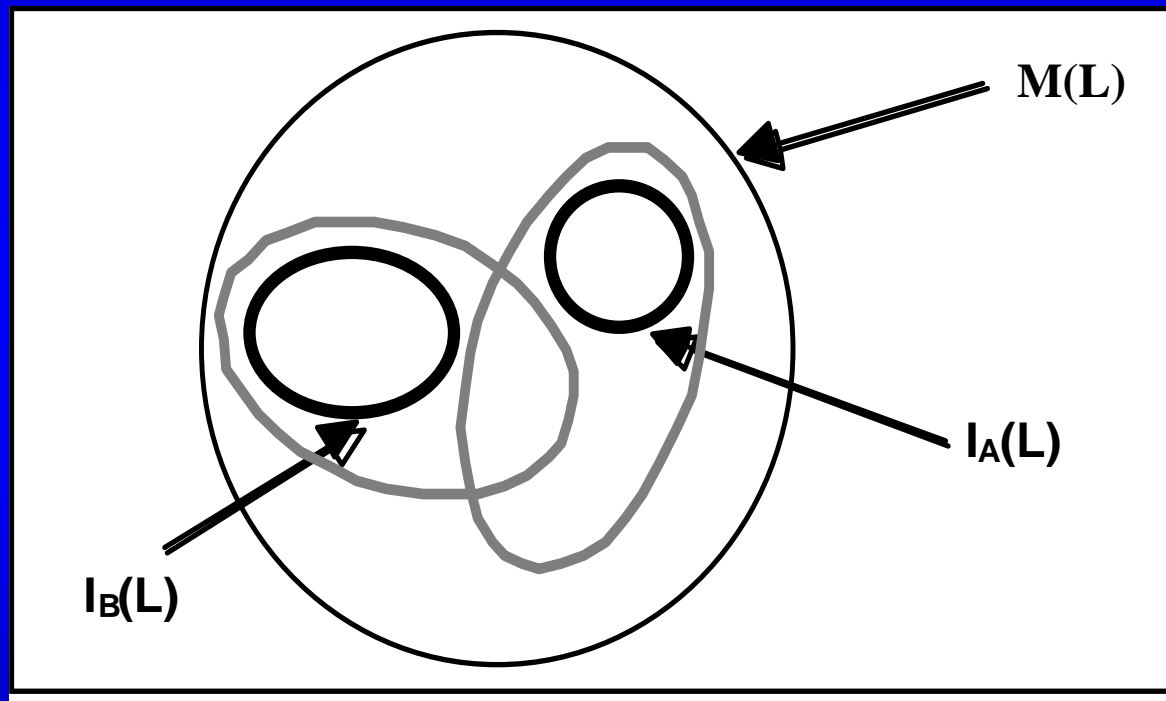
Good  
ontology

## Ontology quality

- Completeness
- Accuracy
- Cognitive adequacy

# Nicola /4

## The Ontology Sharing Problem (2)



Two different ontologies may overlap while their *intended* models do not (especially if the ontologies are not accurate enough)

# Nicola /5

## Ontologies vs. Conceptual Schemas

### ▼ Conceptual schemas

- *Often not accessible at run time*
- *Usually no formal semantics*
- *attribute values taken out of the UoD*
- *constraints relevant for database update*

### ▼ Ontologies

- *Usually accessible at run time*
- *formal semantics*
- *attribute values first-class citizens*
- *constraints relevant for intended meaning*

# Nicola /6

## What is *an* Ontology?

- ▼ A specific **artifact** designed with the purpose of expressing the **intended meaning** of a (shared) **vocabulary**
- ▼ A shared vocabulary plus a specification (**characterization**) of its intended meaning
- ▼ “An ontology is a specification of a conceptualization” [Gruber 95]
- ▼ ...i.e., an ontology accounts for the **commitment** of a language to a certain **conceptualization**

# Jari /1

- ▼ from the philosophical point of the question is not a well-posed one!
- ▼ In philosophy ontology is a part of metaphysics, which aims to answer at least these questions:
  1. What is there?
  2. What is it, that there is?
  3. How is that, that there is?
    - (1) is difficult: what are the building blocks from which the world is composed, e.g. facts, things and properties, events.
    - (2) concerns the basic stuff from which the world is made, e.g. water, mind, matter.
    - (3) concerns the modes of existence, e.g. concrete, abstract, transcendental.

## Jari /2

- ▼ **But,**
- ▼ in the field of conceptual modelling the above mentioned ontological questions are extremely important indeed
- ▼ two different inquires each having a right to the name "conceptual modelling":
  - (1) when we are actually doing conceptual modelling
    - more basic
  - (2) when we are describing the process of conceptual modelling
    - conceptually modelling conceptual modelling
    - has different ontological status than (1)
- ▼ In any given discussion, it is easy to fall into confusions through failure to determine to which of the two inquiries the discussion is intended to belong

# Bernhard /1

## ▼ Ontologies are `in' !

1. Philosophical directions ... !!!
2. Computer linguistic approaches ... word fields
3. Prototyping or mind mapping directions ... XML
4. Database modeling approaches ... o-o o

Ontology  
for  
Ontology!!!

## ▼ Approaches to develop an ontology:

1. The UML or Priest or Texas approach
2. The Sodom and Gomorrha modeling approach
3. Never read other people papers, never learn from others,  
better develop by yourself

# Bernhard /2

- ▼ **1. Sokrates says: "First you will need a Theory of Ontology!"**
  - well-defined language
  - well-defined model theory
  - adaptable pragmatics
  - operational semantics
  - docket, abstracts and summaries
- ▼ **2. "Haha", says Mephistopheles**
  - ... \you developed all this through ER!"
  - There is no `universal world' formula!"
  - You are not God!"
- ▼ **"And next:", continues Mephistopheles**
  - you need to educate people
  - ... to understand, to integrate, to use, to develop,
  - to discuss, and to reason on ontologies!
  - And that is not for free!"

**But ...",  
says  
Mephistopholes**



# Yair /1

- ▶ We build information systems
- ▶ An information system is an artifact that acts as **representation** of a domain of phenomena
- ▶ This is a **semantic**, not technological, view of I S
- ▶ Information system development is a mapping:
  - a view of a domain  $\Rightarrow$  a representing artifact
- ▶ The fundamental premise
  - I S development should aim at creating a **faithful** representation
- ▶ Three issues:
  - **Why** build an I S? - an **organizational and economic** question
  - **What** should be represented (what is in the domain and what can happen in it)? - an **ontological** question
  - **How** do we know or find out what is in the domain? - an **epistemological** question

# Yair /2

## Some statements

- ▼ One always uses an ontology
  - When reasoning about a domain
  - When communicating about a domain
  - When constructing an information system
  - When using an information system
- ▼ Building or using an information system implies an (explicit or implicit) ontological commitment

# Yair /3

## ▼ The ontological view

- An information system should be a good representation of a certain domain
- What can be or happen in the domain is the domain ontology
- Constructing or using an IS implies choosing an ontological view

## ▼ An Ontology

- The ontological commitment one makes when:
  - Constructing an information system
  - Using an information system

## ▼ The ontological commitment can be:

- **Generic:** the main concepts for thinking about any domain (e.g. things or processes)
- **Specific:** the instances of the generic concepts used for describing a certain type of domain (e.g. manufacturing)

# Yair /4

## Problems

- ▼ There are many possible ontologies.
  1. How do we know which is the “right” one?
- ▼ Many people involved
  - Different users participating at the definition stage
  - Users and analysts
  - Users who will use the system
- ▼ Clearly, there should be some ontological agreement
  2. How do we know or assure participants share the same ontology?

# Yair /5

## Problems and what to do about them

- ▼ Which ontology?
  - There is no such thing as the correct ontology
- ▼ Whose ontology
  - There is no way to prove that different people completely agree on an ontology
- ▼ So - what can we do?
- ▼ Only by empirical work!
  - Test ontological predictions
  - Test effectiveness of methods based on the ontology
  - Devise tests to see if two people agree on a set of ontological assumptions and concepts

# John /1

- ▼ **Frustration:** First generations of software reveal limitations of the technology's origins in government and industry
- ▼ **New Opportunity:** Empower individuals with powerful software technology owned by and "tightly coupled" to that individual
- ▼ **Two Metaphors**
  - **"The Story":** Software tells a story, it
    - is an account of incidents and events and
    - involves protagonists and their relationship to an organization
    - I imagine that SW is constructed first of all from the **narrative point of view** of the individual
  - **"The Toolbox":** A mechanic's **big red box on wheels**
    - can be a model for personal software in terms of behavior and economics
    - I imagine that pers. SW is selected, learned and owned by individuals – SW to which organizations are then "happy" to interface

## John /2

- ▼ I imagine **an ecology or economics of competing personal softwares**
- ▼ Diffusion of new “personal” software in part governed by economics -- but made possible by “ontological” & software research
- ▼ Research on personal ontology will be *in part* an extension of research on work, HCI, user modelling, conceptual modelling, philosophy, cognitive science etc. etc.
- ▼ **An ontology of the individual** implies rigorously modeled behaviour of human actors, initially at least within limited domains
- ▼ **Questions to be answered:**
  - What is an “individual” for the purposes of software?
  - What is “software for the individual”?
  - Why is software for the individual important?
  - Why is software for the individual useful?
  - How is software for the individual different?
  - Why hasn't software for the individual “been done yet”?
  - Why is an ontological foundation for such software important?

# Heinrich /1

## ▼ "Ontology" viewed from a perception/cognition theory perspective (see Heinz von Foerster)

- Individuals are capable of so-called cognitive processes
- Cognitive processes allow an individual to perceive processes and objects ('model objects') within its environment and to establish relationships between the actually and the formerly perceived things

=> **Cognitive structure (knowledge)**

- result of all cognitive processes at a certain point in time
- components are (mental) '**models**'



# Heinrich /2

- ▼ new knowledge (models as part of the cognitive structure) may be derived from the cognitive structure by specific cognitive processes ('thinking', 'reasoning')
- ⇒ **Ontology again is a mental model (of the individual)**
- ▼ in order to be able to communicate with each other individuals need common *modeling concepts (MC)*, i.e. rules for modeling a certain universe of discourse (metamodels?, ontologies?)
- ▼ **modeling concepts are object of each education**
  - mathematical theories
  - systems of notions
  - (artificial) languages

# Heinrich /3

- ▼ For the 'physical transport' of knowledge between individuals we need **representation concepts (RP)**,  
i.e. rules for allocating **signs** (perceptible physical entities) to **elements of the cognitive structure (models)**

=> **representation is the mapping of models to signs**

- ▼ **Linguistic perception**

permits individuals to conclude from (observed) signs to the models they represent if the underlying MC and RC are known

⇒ individuals may communicate about a given universe of discourse after having agreed on the MC and RC to be applied:

**the modeling system MC x RC -> an ontology ?!**

# Interaction/discussion (45 min)

- ▼ **Arne to Yair:** no stop for being specific
  - every theory is an ontology
  - physics: further specific world; circuit designs
  - generic definitions: term is without means !!
  - request for clarification
- ▼ **Yair:** clear rules, what's specific and what not
  - example: model manufacturing environment, becoming more specific (production level)
  - 1st: ontological concept, 2nd: specific knowledge
- ▼ **Ralph:**
  - better mean to understand the real world
  - underline human skills
  - opposite to standardization
  - question of creativity

# Interaction/discussion (45 min)

## ▼ Yair:

- people do not communicate without believing to certain things
- ontology is connected to language
- there is no contradiction

## ▼ Nicola:

- not task of ontology to decide what is "blanc constant"
- split between philosophical attitude and CS attitude; we observe the world as it is
- conceptualization; using a particular vocabulary

## ▼ Jari:

- not to understand why defining new ontologies when conceptual modeling

# Interaction/discussion (45 min)

- ▼ **Ralph:** why not referring to semiotics
- ▼ **Nicola:** reality resists;
- ▼ **Jochim:**
  - keyword is commitment;
  - various ways to come to commitments
  - role in social sciences
  - basic theories like speech acts are important
- ▼ **Yair:**
  - speech act does not contradict ontology
- ▼ **Gabriel:**
  - why did philosophers gave it up? What you have to agree is to share a common language;
- ▼ **Nicola:**
  - philosophers didn't give up; There is a merging of 2 different schools: analytical philosophy merging with "continental" school

# Interaction/discussion (45 min)

- ▼ **Ramez**
  - conceptual modeling approaches use different terms for the same concepts; we should clarify this instead of defining huge ontologies
- ▼ **Bernhard:**
  - important: how are we using these languages
- ▼ **Vadim:**
  - top level ontology will perhaps not be very huge
  - should formalize the basic notions
  - conceptual modeling approaches are ontological ones
- ▼ **Ramez:**
  - if we don't agree on basic notions how can people agree on knowledge???

# Interaction/discussion (45 min)

## ▼ Tahko:

- language is not the only thing, cultural environment, social theories, learning theories, context???
- What's a good ontology

## ▼ Yair:

- look at my slide Nr 5!

## ▼ Nicola:

- the point is that we do conceptualize in a different way
- the problem is to explain these different conceptualizations
- we need primitives to explain differences and commonalities
- example: dictionary, some terms are neutral w.r.t. reality: formal primitives to compare

## ▼ Vadim:

- good o. approximates the set of intended models